

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	Target version
2885	GROMACS	Feature	New	Normal	CUDA version of LINCS	Artem Zhmurov	03/12/2019 01:33 PM	2020
2886	GROMACS	Feature	New	Normal	CUDA version of SETTLE	Artem Zhmurov	10/02/2019 12:02 PM	2020
2887	GROMACS	Feature	New	Normal	CUDA version of Leap Frog algorithm	Artem Zhmurov	10/02/2019 12:00 PM	2020
2888	GROMACS	Feature	New	High	CUDA Update and Constraints module	Artem Zhmurov	10/21/2019 03:59 PM	2020
2898	GROMACS	Task	New	Low	Naming common variables		03/26/2019 11:46 PM	
3020	GROMACS	Feature	New	Low	modernize DeviceBuffer and GPU memory management		08/13/2019 06:01 PM	
3114	GROMACS	Task	New	Low	Possible improvements to update-constraints	Artem Zhmurov	11/14/2019 06:06 PM	
3115	GROMACS	Feature	New	Normal	Device stream manager		10/04/2019 09:00 AM	
3126	GROMACS	Feature	New	Normal	State propagator GPU data manager		10/09/2019 02:42 PM	
3135	GROMACS	Feature	New	Normal	Make GPU traits into opaque types		10/14/2019 10:24 AM	
3162	GROMACS	Feature	New	Normal	Add virtual site support to GPU version of update-constraints.		10/21/2019 03:59 PM	
3180	GROMACS	Task	New	Normal	Remove extra D2H and H2D copies of coordinates when the COM motion is compensated.	Artem Zhmurov	11/14/2019 05:48 PM	
3207	GROMACS	Task	New	Normal	Add cycle counting to StatePropagatorDataGpu		11/18/2019 06:04 PM	