Gromacs - Bug #1272

Energy minimization with domain decomposition crashes

06/03/2013 06:31 AM - David van der Spoel

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
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<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
</tr>
<tr>
<td>Assignee:</td>
<td>Berk Hess</td>
</tr>
<tr>
<td>Category:</td>
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<td>Target version:</td>
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<td>Affected version:</td>
<td>4.6.2</td>
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<td>extra info:</td>
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Description

A colleague asked me to look at a very large simulation he could not make work. A simple water slab of ~ 129 M atoms.

genconf -f spc216.gro -nbox 200 200 5
grompp -v -c out -f em -o em
mdrun -s em

My colleague tested on a big GPU system, I tested on a regular AMD 48 core system. it crashes with a DD error for me.

Steepest Descents:
Tolerance (Fmax) = 1.00000e-03
Number of steps = 25

Step 0:
The charge group starting at atom 7 moved more than the distance allowed by the domain decomposition (31.034332) in direction X
distance out of cell -341.377655
Old coordinates: 0.000 0.000 0.000
New coordinates: 0.000 0.000 0.000
Old cell boundaries in direction X: 341.378 372.412
New cell boundaries in direction X: 341.378 372.412

Associated revisions

Revision ec49c7fa - 06/05/2013 03:58 PM - Berk Hess

fixed DD internal state corruption with energy minimization

With energy minimization we need to reload old DD states after steps are rejected. There were two bookkeeping issues in the reload.
This could lead to all kinds of, but no silent, errors.
Fixes #1272

Change-Id: la44c3bad27f3efdee76fa93dd281690e44dde700

History

#1 - 06/03/2013 02:14 PM - Berk Hess
- Status changed from New to Accepted
- Assignee set to Berk Hess

I assume you were running the group scheme, whereas the GPUs will have to run the Verlet scheme?

Anyhow, I get the same error with group, Verlet and also with RF iso PME.
But the error is different from yours. The energy and forces at step 0 seem to be ok:
Step= 0, Dmax= 1.0e-01 nm, Epot= -2.02225e+09 Fmax= 9.12274e+02, atom= 622087

But step 1 gives a settle error and -pforce 5000 shows large forces.
The coordinates are very strange: regular and identical for many particles. It seems that somewhere some coordinate buffers got messed up.

step 1  atom 97635271  x  279.397  248.914  1.022  force  5.47555e+03
step 1  atom 97635919  x  279.397  248.914  2.884  force  5.44673e+03
step 1  atom 97636567  x  279.397  248.914  4.746  force  5.42407e+03
step 1  atom 97637215  x  279.397  248.914  6.608  force  5.44247e+03
step 1  atom 97634623  x  279.397  248.914  8.470  force  5.4315e+03
step 1  atom 97638511  x  279.397  250.776  1.022  force  5.47089e+03
step 1  atom 97639159  x  279.397  250.776  2.884  force  5.44283e+03
step 1  atom 97639980  x  279.397  250.776  4.746  force  5.42099e+03
step 1  atom 97640455  x  279.397  250.776  6.608  force  5.43953e+03
step 1  atom 97637863  x  279.397  250.776  8.470  force  5.42750e+03
step 1  atom 97641751  x  279.397  252.638  1.022  force  5.47208e+03
step 1  atom 97642399  x  279.397  252.638  2.884  force  5.44743e+03
step 1  atom 97643047  x  279.397  252.638  4.746  force  5.42176e+03
step 1  atom 97643695  x  279.397  252.638  6.608  force  5.43861e+03
step 1  atom 97641103  x  279.397  252.638  8.470  force  5.42884e+03
step 1  atom 97644991  x  279.397  254.500  1.022  force  5.47362e+03

#2 - 06/03/2013 04:46 PM - Berk Hess
- Status changed from Accepted to In Progress

MD seems to run fine, so that indicates the issue is somewhere in the energy minimization.

#3 - 06/03/2013 05:38 PM - Berk Hess
I now have a 21600 water system, genconf -nbox 10 10 1, which gives DD constraint missing atom errors when run with -dd 4 4 1 or -dd 8 2 1 or -dd 2 8 1, but not -dd 16 1 1. Less than 16 ranks seems to work fine.
So this seems to have nothing to do with system size.
(and it only seems to happen with energy minimization)

#4 - 06/03/2013 09:22 PM - Berk Hess
- Subject changed from Large simulation (129 Matoms) crashes to Energy minimization with domain decomposition crashes
- Status changed from In Progress to Fix uploaded

I changed the subject, as the bug was not much related to large systems, but rather to energy minimization.

#5 - 06/05/2013 04:00 PM - Berk Hess
- Status changed from Fix uploaded to Resolved
Applied in changeset `<sha>`.

**#6 - 06/06/2013 06:50 PM - David van der Spoel**
mdrun crashes for me with SEGV due to a big box anyway, even when running algorithm=md rather than steep:
```
genconf -f spc216.gro -nbox 400 400 2
```
could it be out of memory? But that would give another crash wouldn't it?

**#7 - 06/06/2013 06:50 PM - David van der Spoel**
The nodes have 48 cores and 128 Gb RAM.

**#8 - 06/14/2013 05:00 PM - David van der Spoel**
- Status changed from Resolved to Accepted

Reopening, because large systems do crash as indicated previously.

**#9 - 05/16/2014 12:20 PM - Rossen Apostolov**
I'm trying to reproduce this but on a 32core, 32GB machine. The input is made with
```
genconf -f spc216.gro -nbox 100 200 2,
```
bigger systems give out of memory crashes.

The above system runs with:

- default mdrun with 24PP (8x3x1) and 8PME nodes
- -dd 8 4 1
- -dd 16 2 1

It eventually crashes with:

- -dd 4 4 2 , message "A charge group moved too far between two domain decomposition steps
This usually means that your system is not well equilibrated") and then "The charge group starting at atom 19830606 moved more than the
distance allowed by the domain decomposition (1.862060) in direction Z"
- -dd 8 2 2 , same

All runs give plenty of e.g. "Water molecule starting at atom 23512618 can not be settled".
But does it work great when only using a single thread (i.e., without SETTLE errors)? Otherwise it's an equilibration problem.

Could you run it with reaction-field as well, to see if the issue might be in PME?

I first thought is might be an indexing issue, since 129M is close to all 31-bits in an integer, but 100x100x2 should be small enough to run fine. You can run with GMX_DD_DEBUG=1 if we suspect there is a DD indexing error.

spc216.gro is well equilibrated, so it can't be an equilibration issue.

Strangely I couldn't reproduce my own tests, i.e. the system doesn't crash despite the numerous settle errors. Using a single thread clears most of the settle errors, in fact only 1 of the water molecules is reported. RF also produces a lot of settle errors. This is with 4.6.5.

Original problem was resolved, and since Rossen couldn't reproduce the problem he saw I'll assume this is working as intended.

Files

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