

GROMACS - Task #3320

Feature # 3311 (In Progress): GPU infrastructure development

Feature # 3318 (In Progress): Use wrappers for the GPU buffer copy/allocations

Remove duplicating D2H/H2D wrappers in NBNXM

01/22/2020 09:04 AM - Artem Zhmurov

Status:	In Progress
Priority:	Normal
Assignee:	Artem Zhmurov
Category:	
Target version:	2021-refactoring
Difficulty:	uncategorized
Description	
Code:	
<ul style="list-style-type: none">• CUDA: https://gerrit.gromacs.org/#/c/gromacs/+14859/	

History

#1 - 01/22/2020 09:07 AM - Artem Zhmurov

- Description updated

#2 - 01/22/2020 09:43 AM - Artem Zhmurov

- Tracker changed from Feature to Task

- Status changed from New to In Progress

- Assignee set to Artem Zhmurov

#3 - 01/22/2020 09:45 AM - Artem Zhmurov

- Target version set to 2021

#4 - 01/22/2020 09:50 AM - Artem Zhmurov

- Target version changed from 2021 to 2021-refactoring