

GROMACS - Bug #1656

Bug with 1D domain decomposition and fully triclinic boxes

12/09/2014 04:58 PM - Berk Hess

Status: Closed	
Priority: High	
Assignee: Berk Hess	
Category: mdrun	
Target version: 5.0.4	
Affected version - extra info:	Difficulty: uncategorized
Affected version: 5.0.3	

Description

The fix for redmine issue [#1631](#) for 1D domain decomposition along y broke the case for 1D DD (along x) with the second box vector x-component non-zero, or equivalently, the angle between vector 1 and 2 not 90 degrees. This was not detected right away, since the standard rhombic dodecahedron unit-cell in Gromacs has a 90 degree angle. This issue will cause obvious errors, unless the angle is very close, but not equal to, to 90 degrees.

To test for this we need to add a regression test case with all off-diagonal box elements non-zero.

To test for the issue of [#1631](#) we can simply call on of the current dodecahedron test systems with `-dd 1 ? 1`.

Associated revisions

Revision 29b6eedc - 12/09/2014 04:59 PM - Berk Hess

Fix recent bug with trilinear 1D DD

A recent bug-fix (c8d919a3) for triclinic 1D domain decomposition introduced a bug for boxes with `box[YY][XX]!=0`.

Fixes #1656.

Refs #1631.

Change-Id: I06b9376212390b73e90a3ce9704dee2bad9693fb

Revision 61f49916 - 12/15/2014 04:17 PM - Berk Hess

Add test cases to show bugs are fixed

- octahedron adds a fully trilinear test case
- dd121 adds a test case that will default to more ranks in a direction other than X (here, Y)

The reference data is generated with a "last known good" patch from release-5-0 from before the fix for #1631 was introduced, not that it really matters. The reference build is unaffected by any of the bugs, because it runs single-core.

Refs #1631, #1656

Change-Id: I46c63a91aaae19a37bbe39e0c973cb9888019591

History

#1 - 12/15/2014 09:46 PM - Mark Abraham

Hmm redmine Gerrit bots probably got broken in Rossen's upgrade.

#2 - 12/15/2014 09:46 PM - Mark Abraham

- Status changed from Fix uploaded to Closed